MULTIMEDIA CREATIVE

# JASLYN CHEN

## Get in touch

SINGAPORE

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Portfolio : https://jaslynchen-40141.web.app/

## PERSONAL PROFILE

A student studying immersive media. I am interested in interactive media and have experience with interactive design, AR , VR and MR. I am passionate about what I do and enjoy learning new skills outside of my field of study.

## SOFTWARE EXPERIENCE

**Web Design**
Figma, Adobe XD

**Video Editing / Motion Graphics**
Adobe Premier Pro, Adobe After Effects

**Graphic Design**
Adobe Illustrator, Adobe Photoshop

**3d production**
Autodesk Maya, Substance Painter, Zbrush

**Web development**
HTML, CSS, JavaScript, jQuery,Php

**Programming**
C#, Github, Firebase, Unity, AR, VR, MR

## EDUCATION

**Ngee Ann Polytechnic**
Diploma in Immersive Media  |  2020 - 2023
- ICT society Exco, Treasurer
- Amphibi studios, Vice President

**CHIJ STC (St Theresa's Convent )**
Secondary School  |  2016 - 2019
- Triple science double math

**CHIJ OLQP(Our Lady Queen of Peace)**
- Primary school  |  2013 - 2015

## WORK EXPERIENCE

### Multimedia intern
Hello holo | Tech Start-Up | Mar 2022
- Animated 3D assets in maya for an NFT web application.
- Developed overseas application for Microsoft Hololens in unity using c# across a team of 5 developers and designers.

### 3D Environment Modeler
Istana Animated Video Project | Nov 2021- Feb 2022
- An animated video currently with 372 views produced for Istana Singapore, the office of the President of the Republic of Singapore.
- Project on the curious sounds of Singapore was launched and placed in the official Istana website.
  *https://www.istana.gov.sg/Interactive/Video-Animation*
- Created the 3d Models in the environment using Maya.

### UI/UX designer
NP global | Jun 2020, Jun 2021
- Redesigned the Ngee Ann polytechnic global website in Adobe XD with a team member.
- Conducted 4 focus groups for around 50 people to gain feedback on the user experience and implemented it.

## LEADERSHIP EXPERIENCE

### ICT CSOP(Compulsory Student Orientation Program)
**ICT society | Planning team, Games and Programs in charge | 2022**

Orientation Program that welcomes over 400 upcoming freshman.
- Oversaw event committee of 67 and 11 gamemasters who conducted games for the program.

### ICT Investiture 2021
**ICT society| Event in charge | 2021**

Ceremony that promotes the upcoming student leaders of school of ICT.
- Managed organizing committee of 10 and coordinated entire virtual event.

## ACHIEVEMENTS

### Google Certificate scholarship

Google | In progress

Data analytics, Ux design , IT support, Project management

### Unity Certified Associate: Game developer

Unity | January 2022

- Scored 610/700

### World skills Singapore 2021

Web technologies | 2021

### 3rd in the Level

Immersive media | sem 1.2

### Director's Honor Roll

Immersive media | Sem 1.2, 2.1, 2.2
- 2 Distinctions, As for the rest

### National Youth Achievement Award

Ministry of Education | 2019
- Bronze

## LEADERSHIP EXPERIENCE

### Stritewise 2020

**Amphibi studios| Student instructor | 2020**

Competition for Secondary students to create AR face filter.

- Teach over 50 students how to use spark AR software.

## AWARD PROGRAMS

### TF(Temasek Foundation) Scale Scholarship Overseas Immersion Award Program.

**Singaporean representative | 2020-2021**

Facilitate cultural exchange between students from VNUI (Vietnam National University International) and CNU (Chiangmai National University).